SPACE INVADERS END-USER SURVEY

Gender: \_\_\_\_\_\_\_\_\_\_

Age: ­­­\_\_\_\_\_\_\_

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| --- | --- | --- | --- |
| QUESTION | YES | KIND OF | NO |
| Are the Buttons clear (can you tell they are buttons)? |  |  |  |
| Is the function of each button easy clear (can you easily tell what the button does from context/the text on it)? |  |  |  |
| Is the wording of the text on each page easy to understand? |  |  |  |
| Is the font readable, is the font size large enough? |  |  |  |
| Are the images large enough to be seen clearly? |  |  |  |
| Are the instructions clear, is there enough detail in them and are they easy to understand? |  |  |  |
| Is the state of each setting clear on the settings page? |  |  |  |
| In the game, is it clear what all three text elements are displaying? |  |  |  |
| In the highscore input page is the currently selected initial clear? |  |  |  |
| Is it clear how to submit the highscore? |  |  |  |
| Is it clear how to skip inputing the highscore? |  |  |  |
| In the highscore display page is it clear how to start a new game |  |  |  |
| Is it clear how to return to the main menu |  |  |  |

What age-range do you think is appropriate for this game: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Did you find anything you think might be a bug while playing the game, if so what was it:

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Are there any features that you would like to see in the game:

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